

Reachability in continuous vector addition systems: from theory to practice

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Project

- Tool for reachability in VASS

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- Relaxations to decide non reachability

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 - Coverability: EXPSPACE/PSPACE-complete

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 - 1-VASS, \mathbb{Z} -VASS: NP-complete

Project

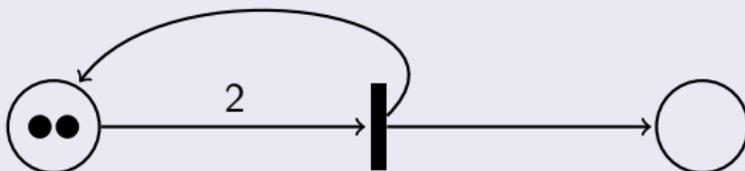
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 - Continuous Petri nets: P-complete

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 - **Continuous Petri nets: P-complete**

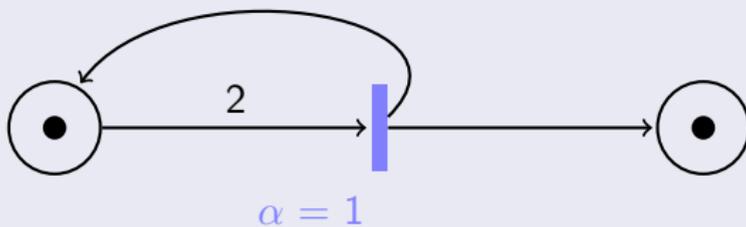
Continuous Petri nets (CPN)

Transitions fired by an amount $\alpha \in \mathbb{R}_{\geq 0}$



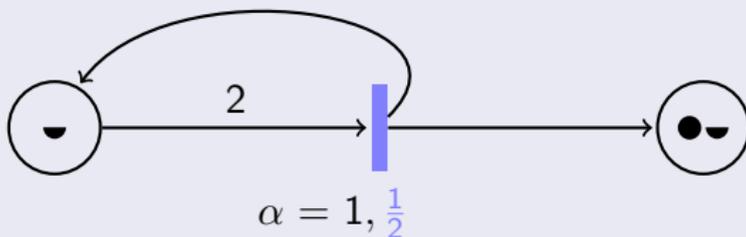
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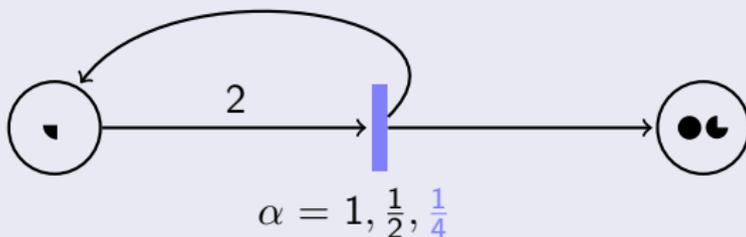
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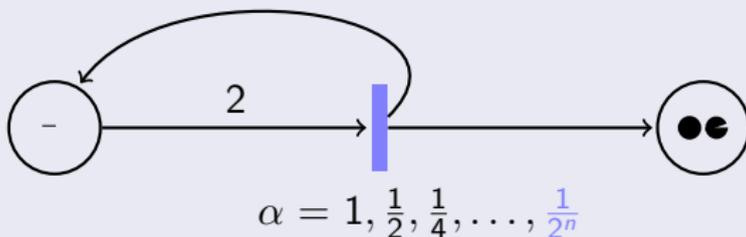
Continuous Petri nets (CPN)

Transitions fired by an amount $\alpha \in \mathbb{R}_{\geq 0}$



Continuous Petri nets (CPN)

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Continuous vector addition systems with states (CVASS)

- What is a continuous VASS?

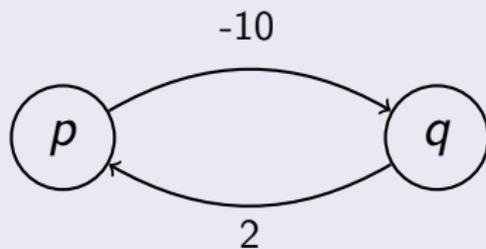
Continuous vector addition systems with states (CVASS)

- What is a continuous VASS?
- Not defined in the literature

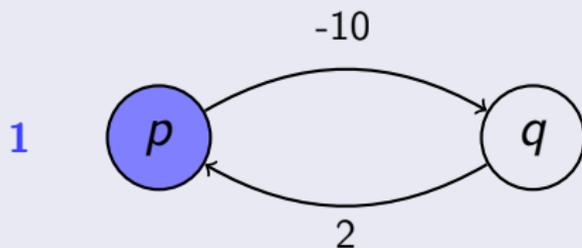
Continuous vector addition systems with states (CVASS)

- What is a continuous VASS?
- Not defined in the literature
- Two possible definitions

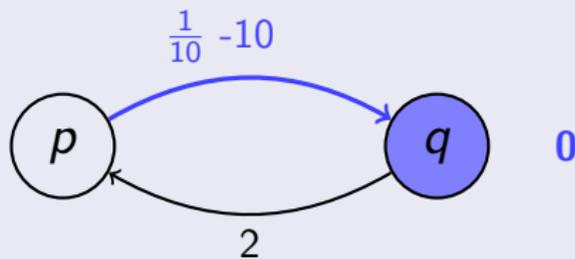
CVASS with “unique states”



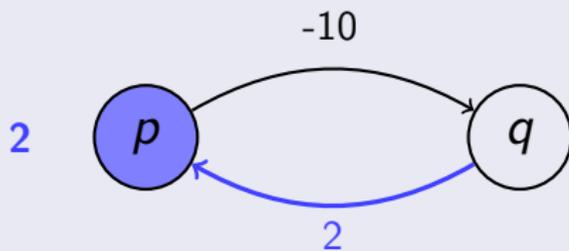
CVASS with "unique states"



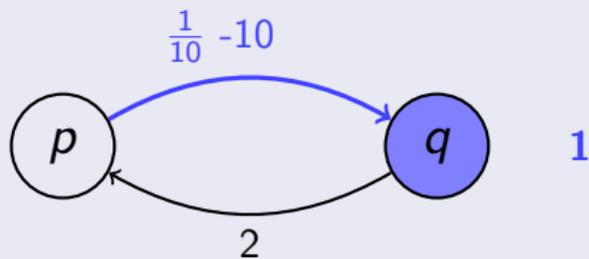
CVASS with "unique states"



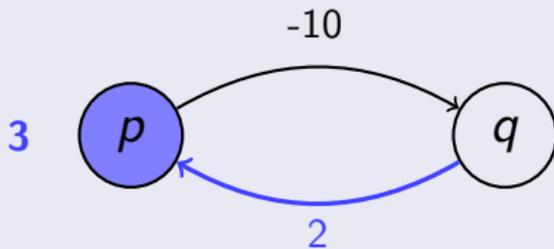
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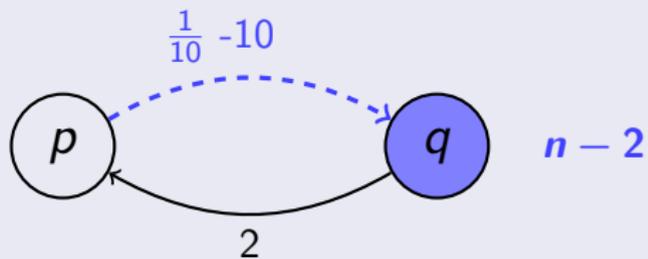
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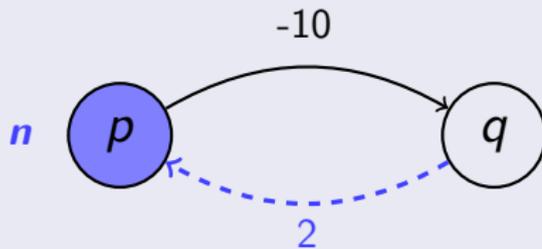
CVASS with "unique states"



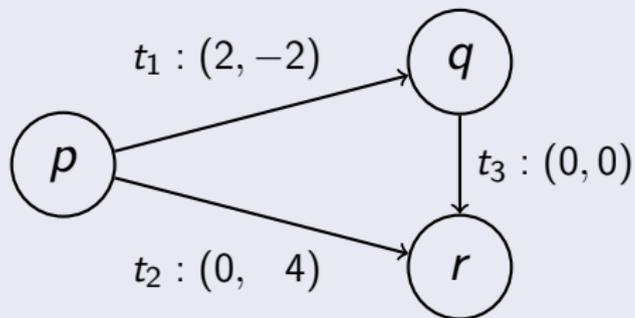
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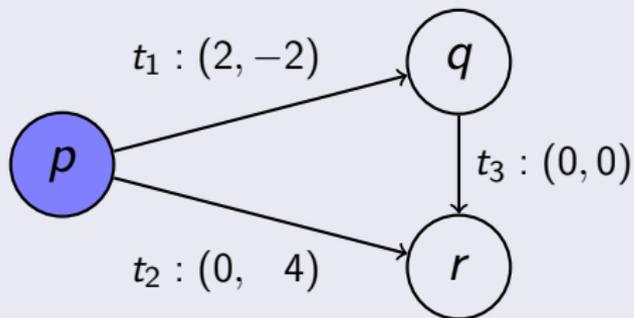
CVASS with "unique states"



CVASS with “multiple states”

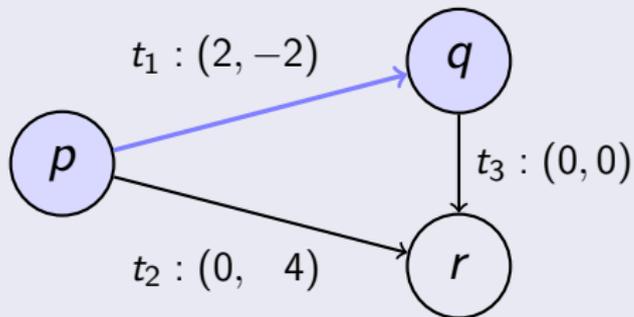


CVASS with "multiple states"



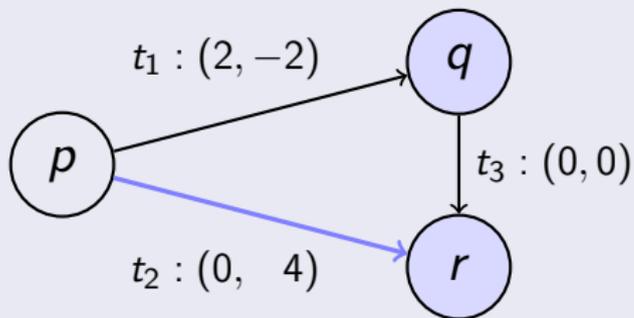
$$\begin{array}{ccc|c}
 \mathbf{p} & \mathbf{q} & \mathbf{r} & \\
 \hline
 (1, 0, 0, & 0, 1) & &
 \end{array}$$

CVASS with "multiple states"



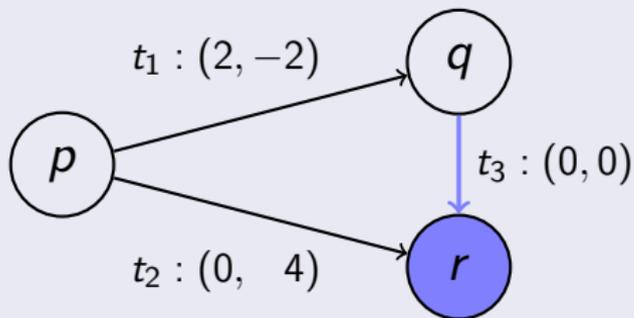
$$\begin{array}{c}
 \mathbf{p} \quad \mathbf{q} \quad \mathbf{r} \\
 (1, 0, 0, \quad | \quad 0, 1) \xrightarrow{\frac{1}{2}t_1} \\
 (\frac{1}{2}, \frac{1}{2}, 0, \quad | \quad 1, 0) \\
 \vdots
 \end{array}$$

CVASS with "multiple states"



p	q	r	
$(1, 0, 0,$	$0, 1)$		$\xrightarrow{\frac{1}{2}t_1}$
$(\frac{1}{2}, \frac{1}{2}, 0,$	$1, 0)$		$\xrightarrow{\frac{1}{2}t_2}$
$(0, \frac{1}{2}, \frac{1}{2},$	$1, 2)$		

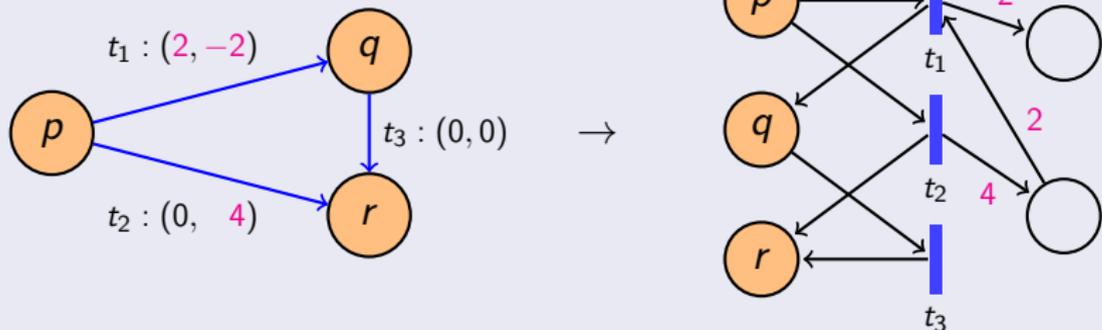
CVASS with "multiple states"



p	q	r	
(1, 0, 0,	0, 1)		$\xrightarrow{\frac{1}{2}t_1}$
($\frac{1}{2}$, $\frac{1}{2}$, 0,	1, 0)		$\xrightarrow{\frac{1}{2}t_2}$
(0, $\frac{1}{2}$, $\frac{1}{2}$,	1, 2)		$\xrightarrow{\frac{1}{2}t_3}$
(0, 0, 1,	1, 2)		

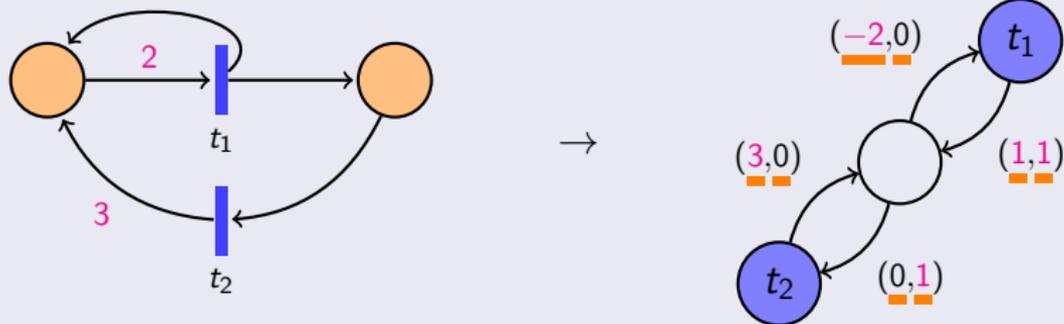
CVASS with “multiple states” \leq CPN

Usual transformation, straightforward proof



CPN \leq CVASS with “multiple states”

Usual transformation, less straightforward proof



Our implementation

```

    T' ← T
    while T' ≠ ∅ do
        nbsol ← 0; sol ← 0
        for t ∈ T' do
            solve ∃?v v ≥ 0 ∧ v[t] > 0 ∧ C_{P×T'}v = m - m_0
            if ∃v then nbsol ← nbsol + 1; sol ← sol + v
        end
        if nbsol = 0 then return false else sol ←  $\frac{1}{nbsol}$ sol
    
```

■ Fraca & Haddad PN'13

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- Fraca & Haddad PN'13
- Reachability in CPN ∈ P

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    end
    ...

```

```

t1 = np.array(range(0, n2))
b_eq = np.array(m - m0)

```

```

while t1.size != 0:
    l = t1.size
    nbsol, sol = 0, np.zeros(1, dtype=Fraction)
    A_eq = incident(subnet(net, t1))

    for t in t1:
        objective_vector = [objective(t, x) for x in range(0, 1)]
        result = solve_qsopt(objective_vector, A_eq, b_eq, t)

        if result is not None:
            nbsol += 1
            sol += result

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-  python™ with NumPy

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- Reachability in CPN ∈ P

-  python™ with NumPy
- 299 lines of code
 (215 code + 84 docstring)

Polynomial time algorithm (Fracca & Haddad PN'13)

Algorithm 2: Decision algorithm for reachability

Reachable($\langle \mathcal{N}, \mathbf{m}_0 \rangle, \mathbf{m}$): status

Input: a CPN system $\langle \mathcal{N}, \mathbf{m}_0 \rangle$, a marking \mathbf{m}

Output: the reachability status of \mathbf{m}

Output: the Parikh image of a witness in the positive case

Data: *nbsol*: integer; *v*, *sol*: vectors; T' : subset of transitions

```

1 if  $\mathbf{m} = \mathbf{m}_0$  then return (true,0)
2  $T' \leftarrow T$ 
3 while  $T' \neq \emptyset$  do
4    $nbsol \leftarrow 0$ ;  $\mathbf{sol} \leftarrow \mathbf{0}$ 
5   for  $t \in T'$  do
6     solve  $\exists ?\mathbf{v} \mathbf{v} \geq \mathbf{0} \wedge \mathbf{v}[t] > 0 \wedge C_{P \times T'} \mathbf{v} = \mathbf{m} - \mathbf{m}_0$ 
7     if  $\exists \mathbf{v}$  then  $nbsol \leftarrow nbsol + 1$ ;  $\mathbf{sol} \leftarrow \mathbf{sol} + \mathbf{v}$ 
8   end
9   if  $nbsol = 0$  then return false else  $\mathbf{sol} \leftarrow \frac{1}{nbsol} \mathbf{sol}$ 
10   $T' \leftarrow \llbracket \mathbf{sol} \rrbracket$ 
11   $T' \leftarrow T' \cap \max\text{FS}(\mathcal{N}_{T'}, \mathbf{m}_0[\bullet T' \bullet])$ 
12   $T' \leftarrow T' \cap \max\text{FS}(\mathcal{N}_{T'}^{-1}, \mathbf{m}[\bullet T' \bullet])$  /* deleted for lim-reachability */
13  if  $T' = \llbracket \mathbf{sol} \rrbracket$  then return (true, sol)
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Relatively easy
 with NumPy

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```

A bit trickier

System of linear inequalities

$$\begin{array}{c}
 \vdots \\
 5 \\
 6 \\
 7 \\
 \vdots
 \end{array}
 \left|
 \begin{array}{l}
 \vdots \\
 \exists \mathbf{x} \in \mathbb{R}^k \text{ such that } \mathbf{x} \geq \mathbf{0}, \mathbf{x}_t > 0 \text{ and } A\mathbf{x} = \mathbf{b}? \\
 \vdots
 \end{array}
 \right.$$

System of linear inequalities

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 \vdots
 \end{array}
 \right.$$

Without [this condition](#), could simply use simplex

Handling the strict inequality

1 Solve

$$\begin{array}{ll} \text{Maximize} & \mathbf{x}_t \\ \text{Subject to} & \mathbf{Ax} = \mathbf{b}, \mathbf{x} \geq \mathbf{0} \end{array}$$

Handling the strict inequality

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2 ■ If $\mathbf{x}_t > 0$, return \mathbf{x}

Handling the strict inequality

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- If $\mathbf{x}_t > 0$, return \mathbf{x}
 - If $\mathbf{x}_t = 0$, return "no solution"

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- If $\mathbf{x}_t > 0$, return \mathbf{x}
 - If $\mathbf{x}_t = 0$, return "no solution"
 - If no solution, return "no solution"
 - If unbounded, continue

Handling the strict inequality

3 Solve

Minimize \mathbf{x}_t
Subject to $A\mathbf{x} = \mathbf{b}$, $\mathbf{x} \geq \mathbf{0}$, $\mathbf{x}_t \geq 1$

Handling the strict inequality

3 Solve

Minimize \mathbf{x}_t
Subject to $A\mathbf{x} = \mathbf{b}, \mathbf{x} \geq \mathbf{0}, \mathbf{x}_t \geq 1$

return \mathbf{x}

Simplex implementations

- Usually in floating-point arithmetic

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- Error-prone, even worse with $2|T|^2$ resolutions

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Current solution

QSopt-Exact: exact solver from

Exact solutions to linear programming problems

David L. Applegate^a William Cook^b Sanjeeb Dash^c Daniel G. Espinoza^{d,*}

Open questions

- Floating-point solver + testing certificates (Farkas' lemma, reconstruct simplex tableaux in \mathbb{Q})

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- Reachability in CVASS with “unique states”?

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- Floating-point solver + testing certificates (Farkas' lemma, reconstruct simplex tableaux in \mathbb{Q})
- Reachability in CVASS with “unique states”?
- Any use for CVASS with “unique states”?

Further work

- Test other solvers

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- Benchmarks

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- Test other solvers
- Benchmarks
- Next modules

Thank you! Merci! Danke!